

Draft Guide

2021

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2021 DRAFT GUIDE

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REDRAFT 101

By Michael Sicoli

ENTERING THE DRAFT

A common myth in fantasy football is that you should enter your draft with a pre-draft strategy. While it doesn't hurt to have a general idea, entering a draft with a predetermined plan is a good recipe to "tilt" when you end up on the clock.

The industry, particularly The Fantasy Footballers, preach about "staying water." Don't feel compelled to pick one position because that's what you did in your mocks. Don't feel like you need to take a QB because you have filled your starting roster with that being the exception. If a value falls to you, take it. Never be boxed into a strategy — if you enter the draft picking at 1.03 with the desire to try a 'zero-RB' approach, don't avoid Christian McCaffrey if he slips there.



Ian Hartitz @lhartitz · Jul 9

New strategy: zero-RB. You literally never draft a RB. Never. Never ever. Not even if there's a fire. It's illegal on most fantasy football sites, so you know it's good

35

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466



A final note: before your draft begins, make sure you know your league's scoring format and roster settings. Is it PPR? TE Premium? Superflex? It drastically changes the best way to draft, and you are doing yourself a disservice by keeping yourself in the dark.

THE DRAFT BEGINS (ROUNDS 1-3)

With all that being said, in traditional formats it's important to target a RB early. It's incredibly difficult to win without strong RBs, and the best chance of finding some is early in your draft. Nobody is happy with RBs that do not finish inside the top-24.

The RB27-36 were as follows: James Conner, Myles Gaskin, Todd Gurley, Giovani Bernard, Devin Singletary, Jeff Wilson, Wayne Gallman, Latavius Murray, Leonard Fournette, and Darrell Henderson. Not one of those names could you rely on with any consistency.

I try to leave the first or second round with at least one RB, although as I mentioned, remain water. If I'm not thrilled with the RB options available, maybe I take one of my top WRs.

Or maybe I try a rising trend of late — draft one the big three tight ends. Before the conclusion of the third round, Travis Kelce, Darren Waller and George Kittle will be off the board. All three are true difference makers at a position that drops off faster than any other. While it's important to remember that you only NEED to start one TE a week, players like Kelce provide WR1 production. Kelce, Waller and Kittle averaged 20.9, 17.4 and 15.6 points per game, respectively. Each of those figures firmly slides into the WR1 territory, or at least flirts with it.



If you do draft one of those three (and those should be the only three in consideration), don't draft a QB until much later. Indulging on a position that only requires one starter is a gamble; indulging in two positions is a recipe for a disaster.

Regardless, it doesn't serve anyone well to look at quarterbacks this early. QB may seem like the most valuable fantasy position — after all, they have the most points at the end of the year — but the same players who are crucial to the league are easily replaceable in yours. Every week you can pick up a QB from the waiver wire and stream them based on matchup.

<https://twitter.com/FantasyFro/status/1413936741535424513?s=20>

Don't believe me? A whopping 38 quarterbacks finished as a QB1 at some point in 2020. That included names like Nick Mullens and Brandon Allen.

THE MIDDLE ROUNDS (ROUNDS 4-8)

These are the plant-your-flag rounds, where you can be so right or so wrong. You will notice that the wide receivers in these rounds are the best options — so much so that it reinforces my point to target RBs early on. Mid-round RBs are risky gambles whereas mid-round WRs are weekly starters with upside. Loading up on RBs early allows you to enjoy the value that WR brings in the middle of the draft.

Pairing upside with floor is also a good thing to keep in mind. Early in the draft is about setting the base, finding players who will be the foundation of your team — high floors. The mid-rounds balance floor and ceiling. Last year, I drafted Kenny Golladay and Marquise Brown in the fourth and seventh rounds, respectively. Both were projected to be sporadic players even if they hit — so I paired them with stable options like Robert Woods and Juju Smith-Schuster in the fifth and sixth rounds. Both still have some upside, but their floors are most appealing.

Make no mistake — you will miss on some of these picks. That shouldn't stop you from searching for upside, just be prepared to have contingency plans through volume-based players and proven veterans.



Steve Lawson @Coleslawson1993 · Jun 30

[#FantasyFootball](#) Robert Woods could finish as the WR1 and still end up going in the 5th round in redrafts the next year. Maybe the most underappreciated player in fantasy [#LARams](#) [@robertwoods](#)



QB becomes more interesting in the mid-rounds, although I still prefer to wait. As I mentioned, there are great options in the back of the draft where I could cut bait and stream if it doesn't work out with little draft investment lost.

However, as I will say repeatedly, stay water. If you see Patrick Mahomes or a player of his caliber slipping to the fourth or fifth round, you take the value. These players still provide week-winning upside while streaming options can provide a strong baseline.

For TE, I tend to avoid mid-round options. If you do not draft a top-six TE, you are streaming the position or sitting in the dumps with everyone else — and given that three of the five spots are preoccupied by the names mentioned, it leaves little margin for error. T.J. Hockenson might be worth a mid-round selection given the volume he should see — he has the potential to lead the position in targets — but even there, I hesitate. Names like Dallas Goedert, Jared Cook, and Adam Trautman are all names I like that are available rounds later or are even going undrafted.

THE LATER ROUNDS (ROUNDS 9+)

Upside. That's the name of the game in the later rounds. There may be one, at most two names that you could target with a solid baseline — PPR targets like Cole Beasley or handcuffs with weekly flex-upside like Gus Edwards — but a lot of these picks should have high ceilings. Mike Williams is a target in all my drafts. He can be a double-digit touchdown scorer who has week-winning upside thanks to his high yards-per-catch. Paired with 2020 OROY Justin Herbert, he's a great target late. Marvin Jones fits that same build as a touchdown scorer who stretches the field, paired with good QB play and potential volume given the unstable depth chart in Jacksonville.

Even those names have floors, though. When you reach the final few rounds, don't concern yourself with floor at all. Pick players that will show you exactly what you have in them as soon as Week 1. Bryan Edwards could dominate as the Raiders' WR1 right off the bat — or he could be catch less. Salvon Ahmed could be the Week 1 starter in Miami — or he could be a benchwarmer.



Michael Sicoli @Michael__Sicoli · Jul 14

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Who doesn't love late-round values? Retweet or comment some of yours.

Bryan Edwards: Legit chance to be the WR1, scouted him as an elite talent

Amon-Ra St. Brown: Could lead rookies in targets

Adam Trautman: Could be the No. 2 option in NO, will be on the field

[#Fantasy](#) [#draft](#)



1



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Every year Week 1 produces the hottest names on the waiver wire, players you desperately want to add. You need players that are cuttable if they do not catch fire — names like Edwards or Ahmed provide the immense upside with no investment needed.

Here's where you can grab your tight end and quarterback if you haven't yet, too. Make sure you check the Week 1 matchup. It's important to draft for upside here, and you should. But pairing it with a juicy Week 1 matchup like the Jets, Bengals or Lions is a safe bet for fantasy production.

A frequently asked question: should you draft a handcuff? For most players, no. Names like Chuba Hubbard, who provide no value barring an injury to the starter, lack standalone value and are prone to be cut following the waiver wire push over the first few weeks of the season. Sure, if an injury happens, you are covered. But that is unpredictable for most players, and you cap your upside tremendously.

A final note, as the draft nears its end. I have not mentioned kickers or defenses yet for a reason. They should be your last couple of picks. A defense is solely made for streaming — they carry the same concept that QBs do except there are even more options. Kickers are incredibly unpredictable, although there are trends to follow. Drafting kickers on high scoring teams is always a good bet.



ROSTER CONSTRUCTION 101: REDRAFT

By Doug Green

I love roster theory. It really is what makes fantasy appealing to me. Yes, winning week-to-week is fun, but truth be told, I'd rather draft a team than manage one. Those precious few minutes, when I'm on the clock, is the kind of rush I only found when I was pounding out a gamer on deadline.

Now there's about a bazillion different ways to put together your team. Some of the best discussions I've had in the fantasy landscape is during Scott Fishbowl season, when the best and brightest in fantasy put our money where our mouths and hearts are and play in the largest tournament in the world against average Joes, with all the donated money going to Toys for Tots. During the pre-draft process, most folks will get into at least two different Twitter DM chats: One for their division and the other with everyone else who is drafting at the same spot as you. The latter is where the magic happens.

Since we are not competing against each other directly, people are really free to discuss what they are planning on doing, where to find resources, and offer advice to newbies. Yeah, I know it sounds nuts. Here's a bunch of über competitive people literally *giving away* trade secrets. And they do it over, and over, and over again.

So in this article, I'm going to take you through some different philosophies on how to draft and how to build yours in a redraft league. In the coming weeks, I'll also have articles on dynasty draft and on keeper league drafting strategies.

No matter which method you subscribe to, I will always advocate to get your guys. Fantasy is supposed to be fun, so make sure you draft players that you will enjoy watching.

ZERO RB

The people who name draft strategies aren't very imaginative, so you should be able to guess what most of these are just from the headings alone. But in case it isn't clear, the Zero RB method basically means you wait as long as possible to select a running back. The thinking here is that you amass value at more premium positions, then leverage the waiver wire to fill in the gaps over the course of the season.

I'll be honest. This is my least favorite, and least successful, method. Now maybe one has to do with the other, but I typically would rather draft a strong, balanced team than spend hours each week scouring the waiver wire for a guy who might pop. For others, that's the draw of fantasy, to find the diamond in the rough. If you can pull it off, you generally are tough to beat week to week.

LATE ROUND QB

Basically it's the same concept as Zero RB, except that it's for quarterbacks. I fully encourage you to employ this in one quarterback leagues. Yes, Patrick Mahomes, Josh Allen, and Aaron Rodgers will go early, but you don't care. The drop-off from those three to QB12 isn't nearly as great as the drop between any other position's top tier and its lower end.

Now don't tell DJ, but if you use this method, I would be totally ok with you taking Kelce/Kittle/Waller earlier than usual to compensate, especially in a TE-premium league. There is a significant drop-off between those three and the rest of the tight ends.

TIERED-BASED DRAFTING

Let's be honest, shall we? Most fantasy managers don't do a ton of research. They'll take a dude at the top of the draft board on whatever platform you're playing on. Hell, I know people who don't even bother to show up for the draft because they feel like the computer selects a better team than they would. Don't be that guy/girl/non-binary human.

Now, up above I said to always get your dudes and I stand by that, but this method basically says "I don't care *WHICH* guy I get, I just want one from this group." This method puts players into groupings (tiers) and you select from that pool. In the NFL, teams use scheme fit as tie-breakers between players. You don't have that worry in fantasy, so you can focus on productivity. I generally employ this method in the middle to later rounds of my draft, where I tend to be less focused on drafting a particular person or position and be more focused on bye week fillers, backups, and potential injury replacements.

WORKING THE CORNERS

Being on the ends of rounds takes a little more forethought than selecting from the middle spots. Basically you're making two picks at the same time, or thereabouts. (I define the corners as the 1.01, 1.02, 1.11, and the 1.12 for the record.) The best piece of advice I've ever read on drafting on the turns was to make sure you were the start of runs, not the end of them. What that means is, if there was a QB run leading up to your pick, pivot away to another position to get the pick of the litter there, instead of the QB leftovers.

Now, because you are essentially drafting two players at the same time, you generally get sniped less. Using an adapted version of tiered-based drafting will also go a long way to building a competitive team. Once it starts getting close to my turn, I try to have around four players in mind, generally ranked in some kind of order, that I'm interested in. If my guys start to fly off the board, that's when I pivot.



ROSTER CONSTRUCTION 102: DYNASTY

By Doug Green

Dynasty leagues are my favorite way to play. I feel like they give you the most flexibility to build *your* roster to *your* style.

Dynasty brings into play draft picks. Everyone values them differently. Some see them as a valuable commodity, others as almost worthless until it's time to draft. Those that covet draft picks often go with a youth-centric approach. The thinking there is you want to be in contention as long as possible, and the "best" way to do that is to have a young team that will only get better over time. (It doesn't always (hardly) work that way.)

Almost all leagues allow you to trade your draft picks and that's where the fun comes in for me. I like having lots of picks heading into a draft so that I can move around in the draft. If I see a player I like falling, I want to be able to go up and get him. Similarly, if it's coming up on my turn to pick and I don't see anyone I like on the board, I'll trade down or out and acquire more picks.

Dynasty leagues will generally have two drafts, the startup where you select your initial roster, and the typical rookie draft where you select players that are coming in from college. Depending on your league, your first-year rookie picks could be something that is selectable in the startup draft. Others will simply reverse the startup order. I prefer to select the picks, I find that more fun, but I'm a degenerate.

AUCTIONS

I really should have covered auctions in the redraft article, but we'll hit them here. It's exactly what it sounds like. Everyone is given money to bid on every player. It's up to you to budget your cash and build the best team you can. Now, I would definitely employ a variation of tiered-based drafting with this. One \$15 player is pretty much just like another, so tiers is the way to go.

Auctions really are kind of their own thing and there is plenty of sub-approaches that you can find out there. Some advocate to only throw out dudes that you would never bid on. Others say go hard after studs. Still others like to play chicken, driving up prices to see who is actually willing to pull the trigger. I will shoot my shot on players that I want, but mostly, I'm bargain hunting in auctions. If I think Player X is worth \$20 and I see bids at \$10-13, I'm going to get in there and mix it up.

YOUTH-ORIENTED APPROACH

There's plenty of pundits out there that will tell you in dynasty that youth is king. I see their post. If you are going to be playing over multiple years, you want players that will A. appreciate in value, and B. not see a steep drop-off in production.

The concept is simple. Pound youth early and often. You are looking for upside and long-term value. Even if a player is down the depth chart, if there's a possibility in the future he can take over the starting role, that's what you want. Generally, wide receiver is the emphasis here, with younger players finding it easier to get targets. They also tend to be more trade-able assets over time.

I've seen this applied over and over again. You know what I haven't seen? This approach wins consistently. Yeah, you might catch lightning in a bottle, but a lot of times these high-upside plays end up on the bust side and you're just spinning your wheels.



WIN NOW APPROACH

This is the way I tend to play. I do this for a couple of reasons. One, with so many managers going crazy over youth, I can get plenty of production at a bargain. Two, you never know when a league is going to fold. The typical dynasty league lasts three years or less. Playing the long game is fine if it's an established league, but if it's a group of random people from the internet, odds are not in your favor.

Now, this doesn't mean you are only seeking out geezers. This method merely means that you aren't discounting someone because of their age. Many managers, and real-life GMs, say they would rather cut loose a dude a year too early than hang on to him a year too long. I have no problem with rostering a guy knowing full well that he might be with me next year. I'll squeeze those last points out of him and then cut bait.



ROSTER CONSTRUCTION 103: KEEPERS

By Doug Green

Now, I will admit that I am not as crazy about keeper leagues as I am other formats, but it does have its place.

Keeper leagues are similar to dynasty leagues in that you retain players year over year. The difference is, with keeper leagues, you only keep a select number of players. That number changes league to league. Some leagues assign a dollar amount to players and it is up to you to decide if you want to continue to roster them or throw them back in the pool to bid on again.

NON-VALUED LEAGUES

On the surface, this would seem fairly straight forward. Keep the maximum number of the best players you have on the roster. When you look closer however, there is some gamesmanship involved here. True, plenty of choices will be straightforward, but here we can get into the topic of positional scarcity.

By definition positional scarcity is when there is a lack of talent at a position or the gap between one tier and another is so great, that it forces you to take or retain a player that you might otherwise wait on. For example, at the tight end position, there is a big three (four if you count rookie Kyle Pitts). Outside of those, there is a significant drop-off to the next grouping. If your league only allows you to keep three players, for example, and you roster Travis Kelce, Darren Waller, or George Kittle, they should absolutely be on your keeper list.

VALUE LEAGUES

The definition of these types of leagues is simple, but often gameplay is quite complex. Each player is assigned a value, whether that be monetary or just a points-based system. Generally, you are assigned a cap that you cannot exceed.

From there, you have to determine whether keeping player X at Y units is worth it or weigh that against collecting another player with potentially higher upside. Often times, these are combined with year restrictions (see below) to increase the difficulty even more.

I would strongly advise using some type of document or spreadsheet to track your players and their values if you are going to play in these types of leagues. You need to be able to determine where you stand when it comes time to compare a player against one you may get in trade or on the wire. This also allows for budgeting and planning when free agency hits.

YEAR-BASED LEAGUE



Similar to value leagues above, some leagues count years instead of monetary units. On top of that, many leagues will have a rule that you can only retain a player for X number of years and then are forced to throw that person back into the draft pool. This is also something to consider when trading for a player, you will need to know how many years you have remaining and, if the league allows, how many more you can extend him for.

Also, like value leagues, I would highly encourage you to keep track of your team's years in some kind of spreadsheet. This is particularly handy if your league has a cap on the number of years you can have or penalties for going over a limit.



ROSTER CONSTRUCTION 201: WAIVERS

By Doug Green

So you've drafted your team and the season begins. Great. Uh oh. You get hit with an injury in Week 1. Your guy is going to be out for four to six weeks. Luckily, your league has IR spots for just this sort of thing, but now you're playing a man down. Whatever will you do?

That's where the waiver wire comes in. This is the place where players who are not currently on someone's roster hang around and wait for someone to adopt them, just like shelter puppies.

There's plenty of ways to claim these wayward strays. Some leagues use money, others use reverse draft order and some go by chronological order in terms of when the request to acquire the player was made. No matter how your league does it, knowing, who, when, and how much, is a key piece of the fantasy football equation. Much like setting your lineup, the waiver wire requires work. You have to be mindful of who is out there, what their potential situation, and if you're really into it, what the state of your competitor's rosters are to know if they are potentially eying one of your targets.

The rule of thumb is that waivers run on Wednesday or Thursday (before the Thursday night game). The rest of the week, players are "locked" and are not eligible to be picked up. Some leagues will allow you to pick up players for free from when waivers run until the games start on Sunday. As always, it is critical to know the rules of your own league, especially in this area.

FAAB

This is the most popular form of waivers I see out on the ole interwebs. You blind bid on a player using FAAB (Free Agent Auction Bucks (no, I did not make that up)) and if you have the highest bid, you acquire the player to your roster.

FAAB is a bit more of an art than it is a science. It's kind of like a game of chicken. The trick is to bid high enough to win the player's services, but not overbid and spend money you don't need to. Unlike start-up auctions, you usually don't get to see the other bids. You need to use your best judgment to the relative worth of that player. The gamesmanship comes in when there is more than one manager looking to pick someone up. If the player's value suddenly spikes, like the backup to our injury replace example above, then you'll need to open your wallet. If it's someone with little perceived value, a bye-week kicker fill-in let's say, then chances are good you can get away with the minimum offer.

REVERSE DRAFT ORDER

This one is pretty straightforward. If you picked last in the start-up or rookie draft, then you get the first waiver selection. You generally see this method in start-ups and redraft leagues. Established dynasty and keeper leagues generally use FAAB to give managers a more even footing.

As a rule, the first waiver spot is a valuable asset. You know you are going to get your guy, so you want to use it wisely, pulling the trigger on a difference maker, either for your squad, or to keep someone off a rival roster.



CHRONOLOGICAL

Sometimes called First Come, First Serve waivers the first person to make the claim lands the player. Some FAAB leagues will use this as a tie-breaker if two or more managers put in the same bid.



ROSTER CONSTRUCTION 301: TRADES

By Doug Green & DJ Jarvis

To be a good fantasy sports manager (or anything in life) you have to know what you're good at, and what you are not. It comes as no surprise to anyone who has ever played with me in a league, I am pretty terrible at trading. Without getting into a huge rant, I don't understand why people don't want to make a fair deal. Trading at its most fundament should be moving an excess position for one that you are weaker at. Some (most) people will simply not trade if they don't feel they are "winning" the trade.

So with all that said, I've called in DJ Jarvis to handle this aspect of your roster construction. DeeJ, take it away...

Every format spanning from redraft (the hardest) to dynasty (the easiest) has its own strategy for trading. I am here to lend a hand with that.

REDRAFT

Mostly because there is no such thing as future assets and rarely FAAB, redraft is the hardest format to trade in.

The majority of the time, to get a deal done you have to be willing to trade a dollar straight-up for another dollar.

What I mean by that is, that it is hard (read nearly impossible) to trade within the same position.

Your best bet is to load up at a certain position in the draft, becoming deep at that position and being able to trade for one of the positions you are more shallow.

You can sometimes get away with trade two fifty-cent pieces for a dollar, but will often cost you an RB2 and a WR2 to move up to the WR1.

DYNASTY

Dynasty is my favorite format and my favorite one to trade in.

Often in dynasty, you're not necessarily trading a player for player, but a future asset for a player to help you win now.

I like to keep mental notes on other owners, their trade tendencies, their favorite players (sometimes this is players they have a lot of stock in, in other leagues), their favorite teams. You also want to keep track, if possible, of players they don't like for whatever reason, because they are the morality police (like Doug) or because they got burned by the player years ago (this is legit).

Some people go the extra mile and actually write these things down, but mental notes are good enough.

When you reject trades or even send trades, it is nice to send a little note explaining things. This keeps you in a good partnership with owners. People don't like trading people with they auto-reject good offers with no explanation or constantly send low-ball offers.

CONTRACT/SALARY LEAGUES

These leagues are also fun to trade in, because, like in real life, people become free agents.

If you're a contender, look for expiring deals that you can acquire for future assets to help make the final push.

On the other hand, if you're down and out of it for the chance to play for the title, find those expiring deals and build your team for the future by sending them for future assets.

In any league where you have a chance to trade future assets or players that aren't helping you right now, you should never be afraid to sell to win championships. That is the goal in fantasy football.

CONCLUSION

Drafting and trading are the two most fun things to do in fantasy football.

This guide is to help you succeed in those two avenues. But, if you find yourself in a sticky situation in trade negotiations, there are a lot of good calculators out there that can be a final sounding board.



MY MONEYMAKING BEST BALL STRATEGY

By Phil Taylor

A lot of people choose not to do Best Ball drafts because they don't know what they are. If they do know what they are, they don't want to draft a team they don't get to manage.

Where's the fun in that, right? I know where the fun is. It's in winning easy money.

— *But Phil, how can I win and make money if I can't make roster moves all season?* —

I'm glad you asked. And I'll tell you. You win in best ball based on your roster construction. That's all best ball is. It's drafting, which is the most fun we get to have with our little hobby.

Best ball is basically gambling. It's a roll of the dice. Once you let go of that team after the draft, you have no control of it the rest of the year. But if you do it right, your best ball drafts can be a nice way to pick up some extra money to soften the blow of losing your home league because your first-round draft pick blew out his knee in Week 1. I would never draft a standard league the way I draft best ball. It would be fantasy football suicide.

Before I go any further, I want you to know that if you're expecting a scientific breakdown of different drafting strategies and win rates, then you're reading the wrong article. In the immortal words of Baz Luhrmann, "The long-term benefits of sunscreen have been proved by scientists whereas the rest of my advice has no basis more reliable than my own meandering experience. I will dispense this advice now."

I have a home league of which I have been a member for 20 years. I love that draft. It's as fun as the entire season, but the problem is that I only get one of those drafts. About 2 1/2 years ago I discovered the joy of Best Ball drafting. The site I use is **BestBall10s**. There you can jump into any league. You can have leagues that will draft almost immediately and you only have one minute to make your pick, or you can join drafts that slowly fill up and you can take four hours to make your pick and the time stops at 10 p.m. and resumes at 6 a.m. They are 12-team PPR leagues just like most of us play, and they have no kickers. You can play a league for as little as \$5. They have options so that you can choose league settings that you're comfortable with. I go with the \$5 leagues where the top three finishers win money. I choose the four hours per pick timer so I can research my pick instead of rushing and making a bad pick I'd regret. I go with the \$5 leagues because it's like eating candy. When it comes to drafting, one is never enough is it?

Now before I go any further, I'll give you the reason that I'm writing this article. In my first year doing Best Ball drafts, I spent about \$75 on 10 leagues. I won \$225 back at the end of the season. Last year I spent \$50 on 10 leagues and I won back \$175. That's not a bad return rate. Hypothetically, if I invested five or 10 times what I do, I'd be taking home a cool grand or more each year. Maybe this

is the year I chance it. I will only share my draft strategy with you if you promise not to join the same leagues that I'm in. My draft strategy is simple and it doesn't require you to do any math, except counting your winnings.

BEST BALL CONSTRUCTION

In best ball, the idea is that you don't set a lineup. The highest-scoring players at each position of your roster of 20 will be the players whose points count towards your total each week. It's a league where your total points at the end of the year determine where you finish. Just like regular fantasy football, you'll have 1 QB, 2RBs, 2WRs, 1 TE, 1 Flex, and 1 Defense. If you wanted to draft one QB and 10 WR's, and one player at each of the other positions, you could do that. It would be stupid, but you could still do that. You start with a snake draft and your draft position is randomly decided by the computer.

The QBs are the thing: In traditional drafting, people wait on QB's because there's only a 10 percent difference in points between QB1 and QB12, or some such nonsense. That's generally true. With best ball drafting, you want to win with outlier performances.

There are certain QB's that have three or four outlier four TD weeks every year, right? Patrick Mahomes, Lamar Jackson, Dak Prescott, Russell Wilson, Kyler Murray, and Josh Allen are your most likely candidates this year, right? Those are the top six.

What if you drafted three of those top six? Chances are that every week you'd have a four-touchdown guy as your best ball starting QB. When you draft three top QB's in the first six rounds you are doing two things: You're giving yourself a four-touchdown floor from that position every week, and that's fewer high-scoring QB's that your opponents have to try and keep up with you.

Is it even possible to draft three of those guys? Yes, because most of the other drafters are still using the tried and true "wait on QB" strategy.

Grab a Top 4 TE: The tight end landscape is littered with inconsistency. Grab Travis Kelce, George Kittle, Darren Waller, or Mark Andrews. The difference in their scoring at that one-player position will give you an edge.

RBs Are Not That Important: If you have one of the top three picks in the draft, sure, grab Christian McCaffrey or Alvin Kamara because they score the points of two players. Other than those two, there isn't another running back that gives you that value. Wait on RBs and grab the cheap backs later in the draft that will catch a lot of passes. Examples are Myles Gaskin, Nyheim Hines, JD McKissic, and Travis Etienne.

WR Depth: Yes, wide receivers do catch a lot of passes, but this year there is so much depth at the position that you don't have to go crazy on them early. If you can, try to pair at least one WR with each of your QBs. It doesn't have to be the number one receiver, but if possible, why not? In best ball where total points are the goal, getting the double dinger from having the QB/WR combo is always helpful. This year, if you're picking in the second half of the first round think of Davante Adams

and grab Aaron Rodgers later in the sixth round. Or get Tyreek Hill in Round 1 and Mahomes in Round 2.



Here is what my draft might look like through the first 10 rounds:

1. Best player available, but avoid one dimensional RBs. Don't be afraid to grab Kelce/Hill here and Mahomes in Round 2.
2. Best WR or Mahomes
3. If Mahomes is gone, go with best QB or TE if you don't have Kelce.
4. Grab your second top QB like Josh Allen.
5. Get the best pass catching back or a WR is a good one has fallen.
6. Look at QBs like Dak, Russ, or Rodgers.
7. Best WR or RB.
8. Second good TE like Tyler Higbee, Noah Fant, or Dallas Goedert.
9. Best WR/pass catching RB.
10. Defense! Yes, this early get the best sacking defense out there, this year it's Pittsburgh. It doesn't hurt to have 10 points a week from a meaningless position.

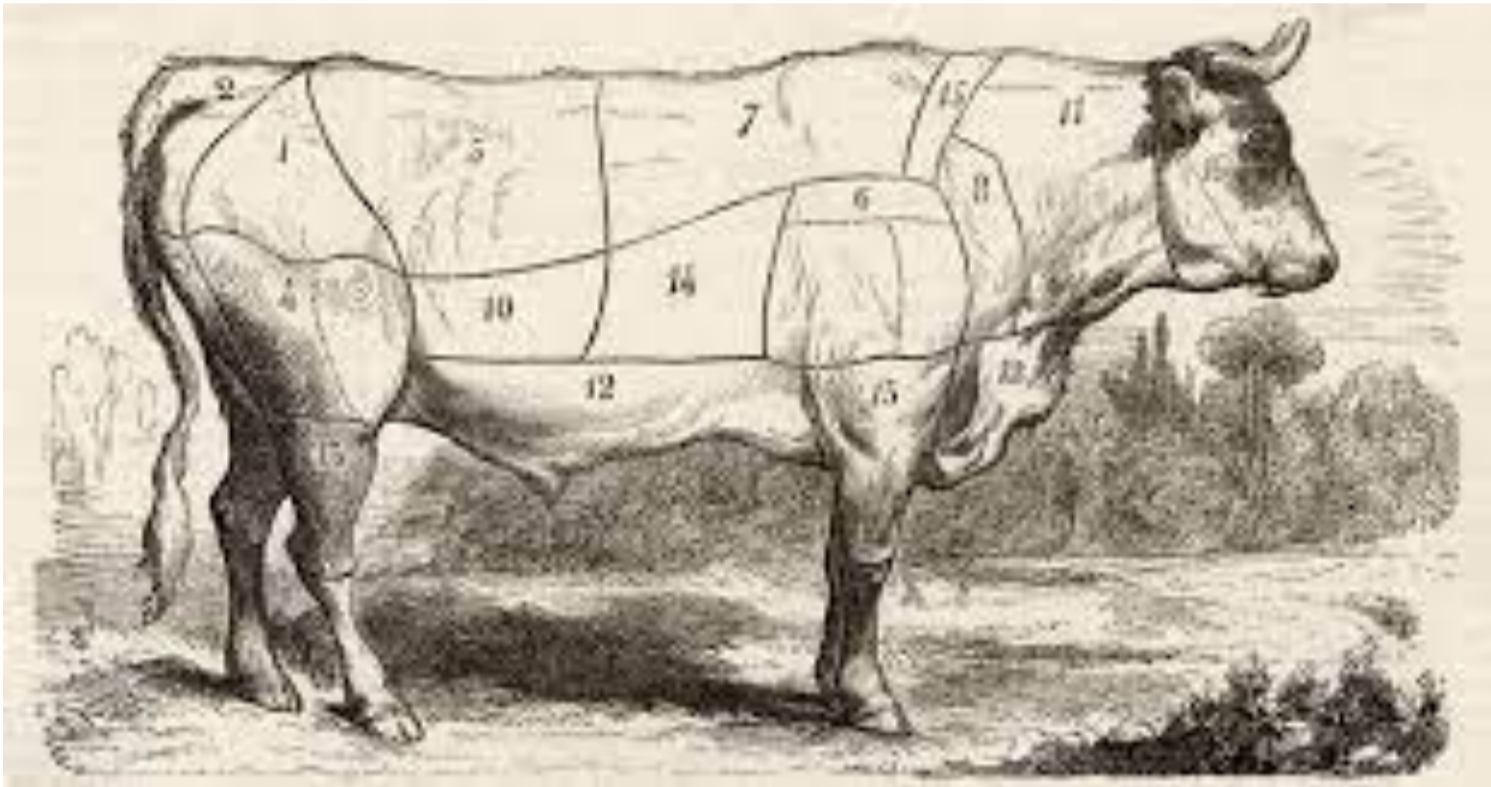
It's that simple. Follow my ridiculous plan and enjoy the return on your investment.



RUN_THE_TIERS

MACHINE LEARNING, VOR, ADP, AND WISDOM OF THE CROWD

By Nick Gurol



There is a well known experiment that involves a large group of people trying to guess the weight of a cow. In all instances, the “Wisdom of the Crowd” is off by way less than most individuals. NPR did a study of 17,205 people guessing the weight of a cow named “Penelope”. The average guess was 1,287 pounds. Penelope weighed 1,355 pounds. The crowd was 68 pounds off (approximately 5 percent).

How does this work? Why am I talking about this in a draft guide? Well, when we average out the guesses of a diverse range of people, we are more likely to arrive at an estimate that is pretty accurate. There were probably farmers, butchers, biologists, people who really like beef, and people from other walks of life who have some requisite knowledge that helps make the overall average estimate more accurate. If you think about it, this makes sense. I hope.

Fantasy football is about estimates. There are A LOT of estimates out there to average. So, what I have done is tried to replicate this ‘Wisdom of the Crowd’ process in order to rank and group players into tiers. I recommend you read about my process below. Here are the sources:

- **Expert Consensus Projections:** I have aggregated the seasonal projections of approximately 50 experts. The experts estimate that Christian McCaffery will score about 360 PPR points, for example.

- **Machine Learning:** I created a machine learning algorithm that uses the past 10 years of NFL data to predict future fantasy points. It takes into account combine data as well as yards, targets, completions, rush attempts, touchdowns etc. This is our edge. I averaged my machine learning projections with the expert consensus projects. ***The machine learning algorithm was off by an average of 2.8 points per game last season.*** This is #good. For some players it was off by more (mostly in the early and late rounds, but this is why we average it with the experts). **Note:** The Machine learning algorithm is tough on rookies (because they don't have NFL data yet) and players that have extensive injury histories (because it projects them for fewer snaps per season). Keeping this in mind is helpful.
- **ADP:** I have pulled the ADP for every major platform (Sleeper, Yahoo, NFL, ESPN, FFPC, and CBS). The ADP you see in the charts below are an average of all of these sites. This gives us an average "rank" based on thousands upon thousands of estimates.
- **Value over Replacement (VOR):** This metric is the basis of what Billy Beane did with the Oakland Athletics and has changed the way Major League Baseball is played. Simply, it is a combination of ADP, Expert Consensus Projections, and Machine Learning Projections that gives us an idea of how valuable a player is when compared to the replacement player at their position. The replacement player is the last player of that position taken in the Top 100 picks on each platform (Sleeper, Yahoo, NFL, ESPN, FFPC, and CBS). A player's VOR helps us compare apples to oranges, or in this case, QB, WR, TE, and RB in an objective way. For example, on many sites the "replacement player" is Joe Burrow. On other sites, it's Matthew Stafford. VOR differs from site to site. You can see the raw values of each site in the next section.

Tying it all together: To arrive at the tiers and rankings in the charts below I calculated the VOR for every platform (Sleeper, Yahoo, NFL, ESPN, FFPC, and CBS). This took me a while. Once I arrived at a VOR rank for each site, I averaged them. I feel that this helps capture the estimates from ADP, Machine Learning, and Expert Consensus Projections in one nice, neat actionable package.

Next, I plugged these "Average VOR Ranks" into a machine learning clustering algorithm that looks at the values and decides where the tier breaks should be. That's the number you see in the "Tier" column. The number you see in the "Rank" column is the positional rank of that player based on the value they offer over replacement.

How to use these tiers: These tiers should be helpful regardless of what platform or league format you play. You should print these tiers and cross off players as they go. Keep an eye on the ADP of the players on the platform you are drafting. These are especially helpful for off-line drafts as everyone is going off different ADP. Your main goal is to grab the cheapest player by ADP in each tier. Here is a link to the google sheet if you want to make a copy and manipulate it during your draft: <https://tinyurl.com/runthetiers>.

Hopefully that wasn't too confusing. In short, I put way more work into this than most do when creating tiers. I did not make any adjustments to these. I am not so arrogant to think I can outsmart literally thousands of people (ADP), a group of experts, and a machine learning algorithm.

QB TIERS

Player	Team	Tier	ADP	Rank	Notes
Josh Allen	BUF	1	32.64	1	The top tier of Quarterbacks includes a combination of quarterbacks that check two of the three boxes: rushing upside, high volume offense, high touchdown %. Josh Allen gets the top spot because he checks all three. According to ADP, Russel Wilson is the target if you want a top tier QB this year
Patrick Mahomes	KC	1	21.55	2	
Russell Wilson	SEA	1	56.79	3	
Dak Prescott	DAL	1	49.45	4	
Kyler Murray	ARI	1	41.02	5	
Aaron Rodgers	GB	2	67.29	6	The second tier has a QB that throws a lot of touchdowns and is highly efficient and Lamar Jackson who is essentially a running back that happens to throw the ball as well. If Jackson sees an uptick in passing volume he will ascend to the top tier.
Lamar Jackson	BAL	2	43.11	7	
Justin Herbert	LAC	3	56.52	8	In this tier we have two young quarterbacks that should see a high volume of passing in what should be decent offenses. Tannehill has underrated rushing upside and has been incredibly efficient since joining the Titans. If you want a QB in this tier, I would be targeting Burrow or Tannehill.
Ryan Tannehill	TEN	3	94.47	9	
Joe Burrow	CIN	3	98.69	10	
Kirk Cousins	MIN	4	142.06	11	This is an interesting tier in that all of these quarterbacks go very late in drafts. This may be the tier to target in 1 QB leagues. Derek Carr is an incredible value this year at his price, but isn't the most fun pick.
Derek Carr	LV	4	169.84	12	
Tom Brady	TB	4	76	13	
Trevor Lawrence	JAC	4	114.83	14	
Baker Mayfield	CLE	5	139.85	15	Many would probably have Stafford in the tier above, but it seems as though he may be over-valued. Mayfield can offer similar production at a 4-5 round discount.
Matthew Stafford	LAR	5	93.88	16	
Deshaun Watson	HOU	5	148	17	
Matt Ryan	ATL	6	132	18	Matt Ryan seems low here, but that offense lacks for weapons outside of Ridley and Pitts. Arthur Smith may revive Ryan and he could move up a few tiers after this season. For now, he stays. Also, I hate Zach Wilson. This is likely the last tier I would draft from.
Zach Wilson	NYJ	6	172.69	19	
Carson Wentz	IND	6	157.95	20	
Jalen Hurts	PHI	7	90.58	21	Daniel Jones and Jalen Hurts being in the same tier is weird, but here we are. Pour one out for Ben. Is Jared Goff a value behind that offensive line?
Daniel Jones	NYG	7	168.31	22	
Jared Goff	DET	7	193.28	23	
Ben Roethlisberger	PIT	7	163.78	24	
Sam Darnold	CAR	8	180.3	25	This is a "prove it" year for these two. Until they do, they will stay down here.
Tua Tagovailoa	MIA	8	149.59	26	
Ryan Fitzpatrick	WAS	9	170.51	27	Ryan Fitzpatrick seems low, but he could get benched if he throws away a few games on a contending team. Fields will move up to the Baker tier if/when he is named the starter
Justin Fields	CHI	9	140.39	28	

Trey Lance	SF	10	149.69	29	Both of these QBs will move up once we get more clarity on if they are the true starter or not. They are both being projected for less than 17 games.
Cam Newton	NE	10	192.19	30	

My QB strategy: If I can get Russell Wilson at a discount I am happy to walk away with him. Otherwise, I am likely taking Lawrence, Fields, or Lance and pairing him with someone in tier 4 or 5. Streaming is always an option as well. I think people are going to take QBs earlier than they should this year.

RB TIERS

Player	Team	Tier	ADP	Rank	Notes
Christian McCaffrey	CAR	1	1	1	No surprises in this tier. If these players stay healthy they will anchor your team on the way to a championship. All four are appropriately priced.
Dalvin Cook	MIN	1	2.11	2	
Alvin Kamara	NO	1	3.76	3	
Derrick Henry	TEN	1	3.59	4	
Najee Harris	PIT	2	20.45	5	Things start to shake up here. Najee Harris is the best RB value in the early rounds. Aaron Jones and Austin Ekeler are also very good values at the 1/2 turn. It shouldn't be too hard to get two of these backs if you are at the back of the 1st round.
Jonathan Taylor	IND	2	8.09	6	
Aaron Jones	GB	2	12.7	7	
Ezekiel Elliott	DAL	2	8.8	8	
Austin Ekeler	LAC	2	11.72	9	
Nick Chubb	CLE	3	11.14	10	I am mostly avoiding this tier at cost. I like Joe Mixon's potential as a true workhorse this year, but Najee Harris is usually there and I prefer him. D'Andre Swift seems to be undervalued as well and is the best target in this tier.
Joe Mixon	CIN	3	20.81	11	
Saquon Barkley	NYG	3	6.54	12	
D'Andre Swift	DET	3	30.19	13	
David Montgomery	CHI	4	38.94	14	Disappointing to see Gibson this low, but my model is not giving him credit for passing downs yet like the market. If he usurps Mckissic as the third - down back he will move up to the 1st or 2nd tier. If you want to bet on that, take him at cost. Miles Sanders and David Montgomery hang around longer than they should and could be good targets if you start WR heavy.
Antonio Gibson	WAS	4	20.34	15	
Clyde EdwardsHelaire	KC	4	25.34	16	
Miles Sanders	PHI	4	38.84	17	
Myles Gaskin	MIA	5	57.23	18	Another good tier to target if you went WR heavy early. Gaskin has a solid three down role and the Dolphins did little to challenge him for the job. Etienne is a wildcard, but should get the valuable pass down work and wont cost you too much to grab in the 5th round.
Chris Carson	SEA	5	39.51	19	
Travis Etienne	JAC	5	54.57	20	
Josh Jacobs	LV	5	44.62	21	
Mike Davis	ATL	6	59.21	22	JK Dobbins is a stern fade and I'm okay with that. Mike Davis seems to be a little over valued in that he's priced similarly to guys in a tier above him. He does not have a firm grip on that ATL job. Chase Edmonds in the 7th is probably my favorite RB pick this year.
JK Dobbins	BAL	6	32.2	23	
Chase Edmonds	ARI	6	70.4	24	
James Robinson	JAC	7	76.8	25	Darrell Henderson's ADP should climb significantly. But for now, he is a decent pick. My model takes into account that Henderson has not been the picture of health, so we aren't betting on him to stay healthy all year as a workhorse.
Darrell Henderson	LAR	7	93.72	26	
Kareem Hunt	CLE	7	60.25	27	
David Johnson	HOU	8	105.34	28	David Johnson is a great pick to pair with a rookie RB to give you usable weeks at the position while you wait for Etienne or Javonte Williams to demand more usage.
Javonte Williams	DEN	8	72.05	29	

Melvin Gordon	DEN	9	91.53	30	Melvin Gordon is the guy in Denver for now and his contract makes it very hard to cut or trade him.
Raheem Mostert	SF	9	85.7	31	
Kenyan Drake	LV	10	113.6 9	32	I find myself getting one of these guys in drafts a lot as if their committee counterpart goes down they could be league winners.
Ronald Jones	TB	10	102.2 8	33	
Leonard Fournette	TB	11	91.49	34	This is the zero RB tier. For those with the stones to wait at RB, you can get all of these guys and piece together your RB one and two until the chaos of the NFL season props up a waiver wire RB. This strategy is not for the faint of heart. You should have 3-4 RBs by the time this tier is gone though.
JD McKissic	WAS	11	160.4 4	35	
Nyheim Hines	IND	11	139.0 7	36	
Damien Harris	NE	11	99.39	37	
Devin Singletary	BUF	12	139.1 8	38	Gross tier.
James Conner	ARI	12	109.6	39	
Jamaal Williams	DET	12	141.8 4	40	
Zack Moss	BUF	13	106.8	41	Sermon and Carter are getting run with the first team in camp. If either emerge as the guy, you could smash from this tier. They are priced appropriately. James White remains the Zero RB prince that was promised. Latavius Murray as well.
Trey Sermon	SF	13	96.5	42	
Michael Carter	NYJ	13	98.05	43	
James White	NE	13	172.9	44	
Latavius Murray	NO	13	153.4 6	45	Tony Pollard could mix in a little more and is a league winner if Zeke goes down. Tarik Cohen is priced so low because it doesn't seem like his knee is healed. Gus Edwards is one of the best pure runners in the league, but doesn't catch passes and isn't the guy at the goal line.
Tony Pollard	DAL	14	131.4 4	46	
Gus Edwards	BAL	14	132.4 4	47	
Tarik Cohen	CHI	14	172.5 6	48	
Giovani Bernard	TB	15	186.8 9	49	Brady is going to pepper this guy with targets. Say it with me: USABLE WEEKS FOR FREE.
Alexander Mattison	MIN	16	156.4 7	50	We will always be waiting for Mattison to be the league winner we have crowned him to be.
Phillip Lindsay	HOU	17	177.8 6	51	Love AJ Dillon, but he needs an Aaron Jones injury and to step into Jamaal Williams role to be super valuable.
AJ Dillon	GB	17	117.4 1	52	
Rashaad Penny	SEA	17	192.8	53	
Tevin Coleman	NYJ	17	179.4 1	54	
Sony Michel	NE	17	238.6 3	55	
Ty Johnson	NYJ	17	#N/A	56	Damien Williams is interesting to me for a late dart, especially if Cohen can't get on the field early.
Darrel Williams	KC	18	213.4 3	57	
Salvon Ahmed	MIA	18	246.7 2	58	

Damien Williams	CHI	18	199.7	59
Jeff Wilson	SF	18	243.4	60
Justin Jackson	LAC	18	276.4 4	61
Joshua Kelley	LAC	18	242.2 4	62
Wayne Gallman	SF	18	251.3 8	63
Rex Burkhead	HOU	18	#N/A	64
Marlon Mack	IND	18	205.9 9	65
Malcolm Brown	MIA	19	239.2 3	66
Boston Scott	PHI	19	292.8 6	67
Kenneth Gainwell	PHI	19	163.6 2	68
Devontae Booker	NYG	19	237.9 7	69
Darrynton Evans	TEN	20	203.4 4	70
Jake Funk	LAR	20	#N/A	71
Trayveon Williams	CIN	20	#N/A	72
DeeJay Dallas	SEA	20	#N/A	73
Kyle Juszczyk	SF	20	#N/A	74
Brian Hill	TEN	20	#N/A	75
Mark Ingram	HOU	20	246.5 8	76
Chuba Hubbard	CAR	21	199.7 2	77
Xavier Jones	LAR	21	#N/A	78
Rhamondre Stevenson	NE	21	219.1 4	79
Matt Breida	BUF	21	#N/A	80
Carlos Hyde	JAC	21	#N/A	81
Samaje Perine	CIN	21	249.5 8	82
Jerick McKinnon	KC	21	250.6 4	83
Jalen Richard	LV	21	#N/A	84
Qadree Ollison	ATL	21	#N/A	85
Benny Snell	PIT	21	283.2 5	86
La'Mical Perine	NYJ	21	#N/A	87
Peyton Barber	WAS	22	#N/A	88
Mike Boone	DEN	22	#N/A	89

Brandon Bolden	NE	22	#N/A	90
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My RB strategy: If I am picking in the back of the first round it's ZERO RB all day. Loading up on WRs and targeting the value in tiers 5 or later is a good way to invest your draft capital while maximizing upside. If I'm in the early to middle of the first, I will likely end up with a tier one back and Najee Harris. I don't understand why the market is down on a back that is going to get 300+ touches on a team that historically produces fantasy-friendly running backs. Save it with the offensive line talk, volume is KING.

WR TIERS

Player	Team	Tier	ADP	Rank	Notes
Davante Adams	GB	1	11.68	1	Best wideouts in the NFL on good offenses. Dominate at all levels of the field and are priority red zone targets.
Tyreek Hill	KC	1	8.88	2	
Stefon Diggs	BUF	2	12.9	3	Hopkins and Diggs boast elite ball skills and route running ability. Hopkins wears down opposing corners by just being in better shape. It is not difficult to get 2 WR in the top two tiers. One day people will wake up.
DeAndre Hopkins	ARI	2	17.27	4	
Calvin Ridley	ATL	3	20.69	5	You can round out your WR room with both of these guys if you are lucky. Ridley has a legitimate case to be the WR1 overall this year. Justin Jefferson may see his yardage totals come down, but he could score more touchdowns. Remember, he started slow last year on his way to 1400 yards as a rookie. Fade him? Couldn't be me.
Justin Jefferson	MIN	3	22.14	6	
DK Metcalf	SEA	4	21.24	7	If you miss out on one of the tier 3 guys, you can get your WR 3 and 4 from this tier without much effort. If you started RB heavy early, you can rest assured with one of these guys as your WR1.
Keenan Allen	LAC	4	29.56	8	
AJ Brown	TEN	4	22.01	9	
Allen Robinson	CHI	5	32.36	10	Robert Woods is going too late again. Legitimate baller. Amari Cooper is not one I love pressing the button on, but he has the potential to single-handedly win you a week.
Terry McLaurin	WAS	5	31.9	11	
Amari Cooper	DAL	5	39.26	12	
Robert Woods	LAR	5	41.4	13	
Cooper Kupp	LAR	6	52.83	14	CeeDee Lamb is slightly overpriced given his tier, but there's plenty of upside to have at his price. The other WRs in this tier are smashes at cost.
CeeDee Lamb	DAL	6	37.94	15	
DJ Moore	CAR	6	52.12	16	
Tyler Lockett	SEA	6	52.5	17	
Julio Jones	TEN	7	40.15	18	My model is pretty tough on rookies, but it seems to really like Ja'Marr Chase at cost which is interesting. Diontae Johnson is good at football, drops be damned.
Mike Evans	TB	7	39.36	19	
Diontae Johnson	PIT	7	57.54	20	
Chris Godwin	TB	7	44.61	21	
Ja'Marr Chase	CIN	7	61.26	22	
Adam Thielen	MIN	7	50.89	23	
Tee Higgins	CIN	8	68.49	24	All Brandin Cooks does is ball, regardless of situation. No one seems to care. Also, people are sleeping on Robby Anderson. Joe Brady used him creatively and he is reuniting with the QB he broke out with. Don't overthink it.
Brandon Aiyuk	SF	8	63	25	
JuJu Smith-Schuster	PIT	8	78.71	26	
Robby Anderson	CAR	8	83.69	27	

Brandin Cooks	HOU	8	97.29	28	
Chase Claypool	PIT	9	69.61	29	Stop fading Tyler Boyd Folks!
Tyler Boyd	CIN	9	94.08	30	
DJ Chark	JAC	10	84.3	31	This tier is one I am avoiding. I think Beckham could bounce back, but hes not getting any younger and has an extensive lower body injury history.
Odell Beckham	CLE	10	70.62	32	
Kenny Golladay	NYG	10	63.65	33	
Will Fuller	MIA	11	96.19	34	I think you will see the gap between Sutton and Jeudy close. On some sites, he is ahead of him. I'm staying away from Denver for the most part this year. Will Fuller breaks my heart in unique and creative ways every year. I'll probably go back to the Will, I mean Well again this year. *sigh*
Courtland Sutton	DEN	11	79.11	35	
Jerry Jeudy	DEN	11	90.33	36	
Deebo Samuel	SF	12	91.86	37	Fantasy football doesn't have to be hard. Don't fade Corey Davis at his price. Please.
			100.0		
Curtis Samuel	WAS	12	1	38	
Michael Thomas	NO	12	44.14	39	
			109.4		
Jarvis Landry	CLE	12	1	40	
			139.7		
Corey Davis	NYJ	12	6	41	
DeVonta Smith	PHI	13	86.86	42	My model wants Smith to prove it. I think he can. For now, we will keep him here.
Laviska Shenault	JAC	13	114.51	43	
Michael Gallup	DAL	13	118.46	44	
			141.2		Parker is a great value this year despite a late breakout and some health concerns. you can't beat his price though.
DeVante Parker	MIA	14	6	45	
Marquise Brown	BAL	14	110.84	46	
			141.3		
TY Hilton	IND	14	2	47	
Marvin Jones	JAC	15	133.3	48	Cole Beasley has been redacted from my draft board for not understanding statistics and herd immunity. No hard feelings, just can't have that in my locker room.
			151.4		
Cole Beasley	BUF	15	9	49	
Jaylen Waddle	MIA	15	115.12	50	
Darnell Mooney	CHI	16	135.5	51	AB could have a big year if he has hisamentals and his chickens in order.
			209.5		
Tyrell Williams	DET	16	6	52	
Antonio Brown	TB	16	111.31	53	
			164.1		
Russell Gage	ATL	16	5	54	
Mike Williams	LAC	17	129.6	55	Williams and Hardman are exciting upside picks this year. Emmanuel Sanders is the WR2 in Buffalo but isn't priced as such. People are really excited by Pittman, but the Colts cycle in a lot of different guys so it is hard for anyone to establish as the WR1 when everyone is healthy.
			6		
Mecole Hardman	KC	17	140.7	56	
			9		
			170.0		
Nelson Agholor	NE	17	9	57	
Michael Pittman	IND	17	118.67	58	

Emmanuel Sanders	BUF	17	174.7 2	59	
Sterling Shepard	NYG	17	187.4 4	60	
Jalen Reagor	PHI	18	165.0 7	61	I have a weird feeling that Ruggs is going to make this ranking look silly.
Jamison Crowder	NYJ	18	188.7	62	
Henry Ruggs	LV	18	142.6	63	
Christian Kirk	ARI	19	187.2 7	64	Christian Kirk will probably take a back seat to AJ Green and Rondale Moore and different points this year. Worst case scenario for ARI wideouts is the dreaded rotation behind Hopkins.
Elijah Moore	NYJ	19	167.6 4	65	
Breshad Perriman	DET	19	194.9 6	66	
Gabriel Davis	BUF	19	160.6 8	67	
Allen Lazard	GB	20	206.9 4	68	
Tre'Quan Smith	NO	21	194.0 7	69	In a rookie class with a lot of undersized slot-type receivers, Rondale Moore is perhaps in the best situation and has been impressive in camp. The only true freshmen breakout in this draft class, although he hasn't played live football since then due to an ACL tear and opting out of the 2020 season.
Rondale Moore	ARI	21	193.5 3	70	
John Brown	LV	21	176.0 1	71	
Rashod Bateman	BAL	21	164.4 7	72	
Darius Slayton	NYG	21	228.9	73	
Hunter Renfrow	LV	22	270.8 2	74	This is the year for Parris Campbell. Probably not. Terrace Marshall should finish the year strong and he actually has the prospect profile and body type that correlates best with NFL success when compared to other rookie wideouts.
Jakobi Meyers	NE	22	203.2 4	75	
AJ Green	ARI	22	189.6 2	76	
Randall Cobb	HOU	22	231.9	77	
Terrace Marshall	CAR	22	191.3 2	78	
Parris Campbell	IND	23	182.6 4	79	
DeSean Jackson	LAR	23	228.4 8	80	
Sammy Watkins	BAL	24	201.9 6	81	
Keelan Cole	NYJ	24	#N/A	82	

My WR strategy -- My goal is to fill the flex position in my league with an elite wide receiver. I feel that this is how you win more often than you lose. If I am picking later than sixth in drafts, I am likely getting four WRs in the Top 4 tiers. After that I am loading up on a Top-5 tight end and maybe even a

quarterback before I start taking shots on RBs. Everyone loves taking wideouts in rounds 3-6 and knowing that will hopefully allow me to grab some really nice value at the other positions. This gives me the ability to also catch a running back like Miles Sanders or D'Andre Swift if they fall a round later than they should. You can have your cake and eat it too if you fade RB early! I will circle back to wide receiver in the later rounds to scoop up the values in Tier 8+.

TE TIERS

Player	Team	Tier	ADP	Rank	Notes
Travis Kelce	KC	1	7.2	1	Duh.
Darren Waller	LV	2	22.68	2	Waller had over 100 catches in 2020. Cheat code getting WR numbers at the TE position. If Kittle Stays healthy, he could put up similar production. He has underperformed in the touchdown category his entire career, that could change this year in a highly efficient 49ers offense.
George Kittle	SF	2	22.24	3	
Kyle Pitts	ATL	3	45.65	4	Mark Andrews is my favorite in this tier. Still the #1 option in baltimore according to ADP, which is good at predicting who the #1 option is. Kyle Pitts can buck the rookie-TE trend, and Hockenson could push for 100+ targets this year. Love this tier.
Mark Andrews	BAL	3	47.02	5	
TJ Hockenson	DET	3	53.6	6	
Noah Fant	DEN	4	82.59	7	Fading Denver this year. Fant has the tools to prove me wrong. Gesicki is a little higher than expected as I think a lot of us assume he will not see the field as much with Waddle in the picture. Higbee is the target in this tier.
Dallas Goedert	PHI	4	70.69	8	
Mike Gesicki	MIA	4	112.9	9	
Robert Tonyan	GB	4	105.44	10	
Tyler Higbee	LAR	4	113.1	11	
Evan Engram	NYG	5	149.61	12	You should have your tight end by now, but if you completely whiffed you can wait a long time and grab Ebron. Maybe Evan Engram does something this year. Fade Logan Thomas at cost.
Eric Ebron	PIT	5	166.8	13	
Logan Thomas	WAS	5	100.5	14	
Jonnu Smith	NE	5	143.68	15	
Irv Smith	MIN	5	116.25	16	
Rob Gronkowski	TB	6	134.29	17	Austin Hooper is another late target that I feel good about. He is essentially free.
Hunter Henry	NE	6	141.54	18	
Austin Hooper	CLE	6	176.09	19	
Jared Cook	LAC	6	163.05	20	
Anthony Firkser	TEN	6	208.81	21	
Adam Trautman	NO	7	162.95	22	If you completely punted tight end, you could benefit from grabbing two tight ends from this tier and hoping for the best.
Gerald Everett	SEA	7	191.06	23	
Cole Kmet	CHI	7	177.89	24	
Blake Jarwin	DAL	7	182.6	25	
Zach Ertz	PHI	7	179.68	26	
Hayden Hurst	ATL	7	209.1	27	
Jordan Akins	HOU	7	277.75	28	



My TE strategy -- For me, it's pretty simple. that the price of these tight ends is the most tight ends give you the upside to dominate head matchups without paying a premium for them. If you miss on those guys, I would completely punt the position and wait until very late to take your TE.

I'm targeting TEs in Tiers 3 and 4. I feel cost effective. Particularly, Tier 3 and 4 the TE position in your weekly head to

RUN_THE_SIMS

WIN YOUR DRAFT WITH PLATFORM SPECIFIC RANKINGS GENERATED BY MACHINE LEARNING AND EXPERT CONSENSUS

By Nick Gurol

Rankings updated every other day through August

In the last section, I defined tiers of players that will help people who prefer a tier based drafting strategy regardless of platform or scoring rules. In this section, we will zoom in on the major platforms to help you win your draft. Personally, I prefer this method as it should help you take calculated risks throughout your draft and leverage what your league-mates are seeing in terms of ADP. Here is an example that illustrates why this matters:

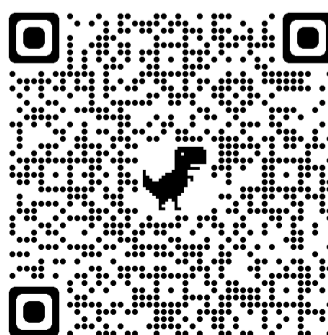
+	18	Joe Mixon • RB CIN	☆	18.7	10
+	19	A.J. Brown • WR TEN Projected pick: Round 2, Overall #19	☆	19.7	13
+	20	Najee Harris • RB PIT	☆	20.1	7
+	21	Justin Jefferson • WR MIN	☆	20.4	7
+	22	Calvin Ridley • WR ATL	☆	22.1	6

15	60	☆ Joe Mixon Cin - RB	10	22.5
16	53	☆ Austin Ekeler LAC - RB	7	17.1
17	37	☆ A.J. Brown Ten - WR	13	21.9
18	40	☆ Justin Jefferson Min - WR	7	21.7
Pick 2 19	41	☆ Davante Adams GB - WR	13	14.9
20	50	☆ Najee Harris Pit - RB	7	22.7
21	49	☆ DeAndre Hopkins Ari - WR	12	19.4

The picture on the left is the projected pick for the 2nd round out of the 6-slot in a 12-team league on Sleeper. The right is the same, but for Yahoo. As you can see there are meaningful differences here. Davante Adams is easier to get on Yahoo than on Sleeper. That probably won't hold up, but it's a good example for now. In casual leagues, people are not going to stray from these projected picks as often as they should. We can leverage that to extract as much value out of drafts as possible, regardless of the size of the league.

Here is the link and QR code so that you can make a copy or print the ranks for the platform and format you need (.5ppr or ppr). You can use the filters to manipulate the sheet and isolate specific positions which is what I do. There is also a tab for Superflex, which is becoming more popular. If you want to learn more about how these were created (you should), keep reading. If not, Good luck! and maybe toss me a follow on twitter @run_the_sims

<https://tinyurl.com/runthesims>



Player	Pos	Team	PPR	VOR	VOR Rank	Sleeper	ADP RANK	Diff in ADP and Value
Christian McCaffrey	RB	CAR	331.9758789	1	1	1	1	0
Dalvin Cook	RB	MIN	322.1896842	0.9789493444	2	2.9	2	0.9
Alvin Kamara	RB	NO	299.746818	0.9306734761	3	4.1	4	1.1
Travis Kelce	TE	KC	288.1801445	0.920085478	4	12.6	12	8.6
Derrick Henry	RB	TEN	279.8718194	0.8879212353	5	3.7	3	-1.3
Davante Adams	WR	GB	314.5320606	0.8626423386	6	11.4	11	5.4
Tyreek Hill	WR	KC	307.7366111	0.8480249443	7	8	8	1
Najee Harris	RB	PIT	260.2	0.8456060447	8	22.6	22	14.6
Jonathan Taylor	RB	IND	255.4323355	0.83535053	9	6.7	7	-2.3
Aaron Jones	RB	GB	253.2461438	0.8306479086	10	10.6	10	0.6
Ezekiel Elliott	RB	DAL	250.9924036	0.8257999865	11	9.4	9	-1.6
Austin Ekeler	RB	LAC	249.7479356	0.8231230658	12	13.8	13	1.8
Stefon Diggs	WR	BUF	294.22799	0.81896714	13	16.2	16	3.2
DeAndre Hopkins	WR	ARI	291.6520149	0.8134260725	14	15.2	15	1.2

VOR ranks for Sleeper PPR leagues.

Column Explanations:

- **PPR/HALF** - The specific number of ppr or half ppr points that my model predicts the player scoring this season. This is an average of about 50 experts and a machine learning algorithm based on 10 years of NFL game and combine data. Last year it was off by an average of 2.8 points per game. Not bad!
- **VOR** - “Value over Replacement. This metric is the basis of what Billy Beane did with the Oakland Athletics and has changed the way Major League Baseball is managed. Simply, it is a combination of ADP, Expert Consensus Projections, and Machine Learning Projections that gives us an idea of how valuable a player is when compared to the replacement player at their position. The replacement player is the last player of that position taken in the top 100 picks on each platform (Sleeper, Yahoo, NFL, ESPN, FFPC, and CBS). A player’s VOR helps us compare apples to oranges, or in this case, QB, WR, TE, and RB in an objective way. For example, on many sites the “replacement player” at QB is Joe Burrow. On other sites, it’s Matthew Stafford. VOR differs from site to site, which is the reason why I did it for every site.
- **VOR Rank** - This is the player's rank based on how much value they offer over the replacement player.
- **Sleeper** - ADP of the player on the specific platform. This will change throughout the month. The spreadsheets I linked above will update roughly every other day to keep up with ADP as it reacts to camp news and injuries.
- **ADP Rank** - The Player’s rank based on ADP
- **Diff in ADP and Value** - This is an important column because it shows us who the most underrated and overrated players are in terms of ADP. Positive values mean they are great picks at cost, negative values means the market is over pricing them relative to their true value. This column will help us take calculated risks throughout the draft. For example, I can take an elite WR like Tyreek Hill and bank on an undervalued running back like Najee Harris being there in the 2nd round.

USING TWITTER THOUGHTFULLY

When used incorrectly, Twitter can be a massive source of noise that moves ADP in a way that makes the overall market inefficient. It is hard to find the information that is valuable as content providers tweet for different reasons. Some are simply trying to drum up impressions and drive site traffic.

There are other Twitter follows that have so many #taeks, that it dilutes the overall value of what they offer. Again, not to talk down on these people as they offer entertainment and value to their followers in a different way, but we want to make sure we aren't tailing the mass tweeters.

I think the best Twitter follows are those that sift through articles and tweets from credentialed beat writers, provide their own data visualization/charts, and/or seem to have a knack for forecasting murky situations. Fortunately for you, I have compiled a list of such follows which you can find here:

<https://tinyurl.com/twttrFF>

Also, another list that is valuable, especially during the month of August and on game day is a list of credentialed beat writers for all 32 teams. You can find that here:

<https://tinyurl.com/twttrBW>

I will update these lists periodically throughout the season and will be sure to retweet information that I find especially insightful over at @run_the_sims on Twitter. Good Luck!

QB RANKS



Rank	Name	Team	Bye Week
1	Patrick Mahomes	Kansas City	12
2	Kyler Murray	Arizona	12
3	Josh Allen	Buffalo	7
4	Lamar Jackson	Baltimore	8
5	Dak Prescott	Dallas	7
6	Aaron Rodgers	Green Bay	13
7	Russell Wilson	Seattle	9
8	Justin Herbert	LA Chargers	7
9	Tom Brady	Tampa Bay	9
10	Ryan Tannehill	Tennessee	13
11	Joe Burrow	Cincinnati	10
12	Matt Ryan	Atlanta	6
13	Jalen Hurts	Philadelphia	14
14	Matthew Stafford	LA Rams	11
15	Trevor Lawrence (R)	Jacksonville	7
16	Baker Mayfield	Cleveland	13
17	Carson Wentz	Indianapolis	14
18	Tua Tagovailoa	Miami	14
19	Kirk Cousins	Minnesota	7
20	Ryan Fitzpatrick	Washington	9
21	Daniel Jones	NY Giants	10
22	Ben Roethlisberger	Pittsburgh	7
23	Justin Fields (R)	Chicago	10
24	Derek Carr	Las Vegas	8
25	Sam Darnold	Carolina	13
26	Zach Wilson (R)	NY Jets	6
27	Trey Lance (R)	San Francisco	6
28	Jared Goff	Detroit	9

RB RANKS



Rank	Name	Team	Bye
1	Alvin Kamara	New Orleans	6
2	Christian McCaffrey	Carolina	13
3	Dalvin Cook	Minnesota	7
4	Ezekiel Elliott	Dallas	7
5	Saquon Barkley	NY Giants	10
6	Derrick Henry	Tennessee	13
7	Jonathan Taylor	Indianapolis	14
8	Austin Ekeler	LA Chargers	7
9	Aaron Jones	Green Bay	13
10	Nick Chubb	Cleveland	13
11	Antonio Gibson	Washington	9
12	Najee Harris (R)	Pittsburgh	7
13	Joe Mixon	Cincinnati	10
14	Clyde Edwards-Helaire	Kansas City	12
15	D'Andre Swift	Detroit	9
16	JK Dobbins	Baltimore	8
17	Chris Carson	Seattle	9
18	David Montgomery	Chicago	10
19	Miles Sanders	Philadelphia	14
20	Josh Jacobs	Las Vegas	8
21	Darrell Henderson	LA Rams	11
22	Myles Gaskin	Miami	14
23	Mike Davis	Atlanta	6
24	Kareem Hunt	Cleveland	13
25	Chase Edmonds	Arizona	12
26	Travis Etienne (R)	Jacksonville	7
27	Melvin Gordon	Denver	11
28	Raheem Mostert	San Francisco	6
29	Javonte Williams (R)	Denver	11
30	Damien Harris	New England	14
31	James Robinson	Jacksonville	7
32	David Johnson	Houston	10
33	Ronald Jones	Tampa Bay	9
34	Leonard Fournette	Tampa Bay	9
35	Kenyan Drake	Las Vegas	8
36	James Conner	Arizona	12

Rank	Name	Team	Bye
37	Michael Carter (R)	NY Jets	6
38	Zack Moss	Buffalo	7
39	Nyheim Hines	Indianapolis	14
40	Jamaal Williams	Detroit	9
41	Devin Singletary	Buffalo	7
42	Tony Pollard	Dallas	7
43	Trey Sermon (R)	San Francisco	6
44	AJ Dillon	Green Bay	13
45	Latavius Murray	New Orleans	6
46	JD McKissic	Washington	9
47	Gus Edwards	Baltimore	8
48	Phillip Lindsay	Houston	10
49	Alexander Mattison	Minnesota	7
50	James White	New England	14

WR RANKS



Rank	Name	Team	Bye
1	Tyreek Hill	Kansas City	12
2	Davante Adams	Green Bay	13
3	DeAndre Hopkins	Arizona	12
4	Stefon Diggs	Buffalo	7
5	DK Metcalf	Seattle	9
6	Calvin Ridley	Atlanta	6
7	Justin Jefferson	Minnesota	7
8	AJ Brown	Tennessee	13
9	Keenan Allen	LA Chargers	7
10	Allen Robinson	Chicago	10
11	Terry McLaurin	Washington	9
12	CeeDee Lamb	Dallas	7
13	Amari Cooper	Dallas	7
14	Robert Woods	LA Rams	11
15	Chris Godwin	Tampa Bay	9
16	Mike Evans	Tampa Bay	9
17	Julio Jones	Tennessee	13
18	Diontae Johnson	Pittsburgh	7
19	DJ Moore	Carolina	13
20	Cooper Kupp	LA Rams	11
21	Kenny Golladay	NY Giants	10
22	Tyler Lockett	Seattle	9
23	Adam Thielen	Minnesota	7
24	Juju Smith Schuster	Pittsburgh	7
25	Tee Higgins	Cincinnati	10
26	Brandon Aiyuk	San Francisco	6
27	Courtland Sutton	Denver	11
28	Odell Beckham Jr.	Cleveland	13
29	DJ Chark	Jacksonville	7
30	Chase Claypool	Pittsburgh	7
31	Robby Anderson	Carolina	13
32	Michael Thomas	New Orleans	6
33	Ja'Marr Chase (R)	Cincinnati	10
34	Deebo Samuel	San Francisco	6
35	Jerry Jeudy	Denver	11
36	Tyler Boyd	Cincinnati	10

Rank	Name	Team	Bye
37	Will Fuller	Miami	14
38	Jarvis Landry	Cleveland	13
39	Curtis Samuel	Washington	9
40	Brandin Cooks	Houston	10
41	Laviska Shenault	Jacksonville	7
42	Corey Davis	NY Jets	6
43	DeVonta Smith (R)	Philadelphia	14
44	Michael Gallup	Dallas	7
45	Antonio Brown	Tampa Bay	9
46	DeVante Parker	Miami	14
47	Mike Williams	LA Chargers	7
48	Michael Pittman	Indianapolis	14
49	Marvin Jones	Jacksonville	7
50	Marquise (Hollywood) Brown	Baltimore	8
51	Darnell Mooney	Chicago	10
52	Jaylen Waddle (R)	Miami	14
53	TY Hilton	Indianapolis	14
54	Mecole Hardman	Kansas City	12
55	John Brown	Las Vegas	8

TE RANKS





Rank	Name	Team	Bye
1	Travis Kelce	Kansas City	12
2	Darren Waller	Las Vegas	8
3	George Kittle	San Francisco	6
4	TJ Hockenson	Detroit	9
5	Kyle Pitts (R)	Atlanta	6
6	Mark Andrews	Baltimore	8
7	Noah Fant	Denver	11
8	Dallas Goedert	Philadelphia	14
9	Robert Tonyan	Green Bay	13
10	Logan Thomas	Washington	9
11	Tyler Higbee	LA Rams	11
12	Irv Smith Jr	Minnesota	7
13	Mike Giesicki	Miami	14
14	Evan Engram	NY Giants	10
15	Jonnu Smith	New England	14
16	Cole Kmet	Chicago	10
17	Hunter Henry	New England	14
18	Blake Jarwin	Dallas	7
19	Rob Gronkowski	Tampa Bay	9
20	Austin Hooper	Cleveland	13

BYE WEEKS

One of the most frustrating things in fantasy football is leaving the draft, loving your team and then realizing that you have quite a few players all on the same bye week.

This page is designed to help you avoid that. Below you will see each week, what teams are on a bye and their fantasy relevant players to help you avoid doubling up.

Remember, with the 17th game this season, there will be a couple teams on a bye in Week 14, so make sure you're paying attention to that.

Week 6: Atlanta, New Orleans, San Francisco, NY Jets

QB: Ryan, Winston/Hill, Garoppolo/Lance, Wilson

RB: Davis, Kamara, Mostert, Coleman/Carter/Perine/Moore

WR: Ridley, Thomas, Aiyuk/Samuel, Mims

TE: Pitts, Trautmann, Kittle

Week 7: Dallas, Minnesota, Buffalo, Pittsburgh, Jacksonville, LA Chargers

QB: Prescott, Cousins, Allen, Roethlisberger, Lawrence, Herbert

RB: Elliott/Pollard, Cook/Mattison, Moss/Singletary, Harris, Robinson/Etienne, Ekeler

WR: Lamb/Gallup/Cooper, Jefferson/Thielen, D. Johnson/Claypool/Smith-Schuster, Chark/Shenault, K. Allen/M. Williams

TE: Jarwin, Smith Jr., Knox, Freiermuth/Ebron, Cook

Week 8: Las Vegas, Baltimore

QB: Carr, Jackson

RB: Jacobs/Drake, Dobbins

WR: Ruggs/Brown, Brown/Bateman

TE: Waller, Andrews

Week 9: Detroit, Washington, Tampa Bay, Seattle

QB: Goff, Fitzpatrick, Brady, Wilson

RB: Swift, Gibson, Jones III/Fournette, Carson

WR: St. Brown, McLaurin, Evan/Godwin/Brown, Metcalf/Lockett

TE: Hockenson, Thomas, Gronkowski/Howard, Everett

Week 10: Chicago, Houston, NY Giants, Bengals

QB: Fields/Dalton, Watson/Taylor, Jones, Burrow

RB: Montgomery, Johnson/Lindsay/Ingram, Barkley, Mixon

WR: Robinson/Mooney, Cooks, Golladay, Chase/Higgins/Boyd

TE: Kmet/Graham, Engram

Week 11: Denver, LA Rams

QB: Lock/Bridgewater, Stafford



RB: Gordon/Williams, Akers/
WR: Sutton/Jeudy, Woods/Kupp
TE: Fant, Higbee

Henderson

Week 12: Kansas City, Arizona

QB: Mahomes, Murray
RB: Edwards-Helaire, Edmonds/Conner
WR: Hill/Hardman/Robinson, Hopkins/Green/Moore/Kirk
TE: Kelce

Week 13: Cleveland, Green Bay, Tennessee, Carolina

QB: Mayfield, Rodgers/Love, Tannehill, Darnold
RB: Chubb/Hunt, Jones/Dillon, Henry, McCaffrey
WR: Beckham/Landry, Adams, Jones/Brown, Moore/Anderson
TE: Hooper/Bryant, Tonyan, Firsler, Thomas

Week 14: Indianapolis, Miami, New England, Philadelphia

QB: Wentz, Tagovailoa, Newton/Jones, Hurts
RB: Taylor, Gaskin, Harris, Sanders
WR: Hilton/Pittman, Parker/Waddle, Harry, Reagor/Smith
TE: Gesicki, Henry/Smith, Goedert/Ertz

NFL 2021 SCHEDULE MATRIX

Team	Wk 1	Wk 2	Wk 3	Wk 4	Wk 5	Wk 6	Wk 7	Wk 8	Wk 9	Wk 10	Wk 11	Wk 12	Wk 13	Wk 14	Wk 15	Wk 16	Wk 17	Wk 18
ARI	at TEN	MIN	at JAC	at LAR	SF	at CLE	HOU	GB	at SF	CAR	at SEA	BYE	at CHI	LAR	at DET	IND	at DAL	SEA
ATL	PHI	at TB	at NYG	WFT	NYJ	BYE	at MIA	CAR	at NO	at DAL	NE	at JAC	TB	at CAR	at SF	DET	at BUF	NO
BAL	at LV	KC	at DET	at DEN	IND	LAC	CIN	BYE	MIN	at MIA	at CHI	CLE	at PIT	at CLE	GB	at CIN	LAR	PIT
BUF	PIT	at MIA	WFT	HOU	at KC	at TEN	BYE	MIA	at JAC	at NYJ	IND	at NO	NE	at TB	CAR	at NE	ATL	NYJ
CAR	NYJ	NO	at HOU	at DAL	PHI	MIN	at NYG	at ATL	NE	at ARI	WFT	at MIA	BYE	ATL	at BUF	TB	at NO	at TB
CHI	at LAR	CIN	at CLE	DET	at LV	GB	at TB	SF	at PIT	BYE	BAL	at DET	ARI	at GB	MIN	at SEA	NYG	at MIN
CIN	MIN	at CHI	at PIT	JAC	GB	at DET	at BAL	at NYJ	CLE	BYE	at LV	PIT	LAC	SF	at DEN	BAL	KC	at CLE
CLE	at KC	HOU	CHI	at MIN	at LAC	ARI	DEN	PIT	at CIN	at NE	DET	at BAL	BYE	BAL	LV	at GB	at PIT	CIN
DAL	at TB	at LAC	PHI	CAR	NYG	at NE	BYE	at MIN	DEN	ATL	at KC	LV	at NO	at WFT	at NYG	WFT	ARI	at PHI
DEN	at NYG	at JAC	NYJ	BAL	at PIT	LV	at CLE	WFT	at DAL	PHI	BYE	LAC	at KC	DET	CIN	at LV	at LAC	KC
DET	SF	at GB	BAL	at CHI	at MIN	CIN	at LAR	PHI	BYE	at PIT	at CLE	CHI	MIN	at DEN	ARI	at ATL	at SEA	GB
GB	at NO	DET	at SF	PIT	at CIN	at CHI	WFT	at ARI	at KC	SEA	at MIN	LAR	BYE	CHI	at BAL	CLE	MIN	at DET
HOU	JAC	at CLE	CAR	at BUF	NE	at IND	at ARI	LAR	at MIA	BYE	at TEN	NYJ	IND	SEA	at JAC	LAC	at SF	TEN
IND	SEA	LAR	at TEN	at MIA	at BAL	HOU	at SF	TEN	NYJ	JAC	at BUF	TB	at HOU	BYE	NE	at ARI	LV	at JAC
JAC	at HOU	DEN	ARI	at CIN	TEN	MIA	BYE	at SEA	BUF	at IND	SF	ATL	at LAR	at TEN	HOU	at NYJ	at NE	IND
KC	CLE	at BAL	LAC	at PHI	BUF	at WFT	at TEN	NYG	GB	at LV	DAL	BYE	DEN	LV	at LAC	PIT	at CIN	at DEN
LAC	at WFT	DAL	at KC	LV	CLE	at BAL	BYE	NE	at PHI	MIN	PIT	at DEN	at CIN	NYG	KC	at HOU	DEN	at LV
LAR	CHI	at IND	TB	ARI	at SEA	at NYG	DET	at HOU	TEN	at SF	BYE	at GB	JAC	at ARI	SEA	at MIN	at BAL	SF
LV	BAL	at PIT	MIA	at LAC	CHI	at DEN	PHI	BYE	at NYG	KC	CIN	at DAL	WFT	at KC	at CLE	DEN	at IND	LAC
MIA	at NE	BUF	at LV	IND	at TB	at JAC	ATL	at BUF	HOU	BAL	at NYJ	CAR	NYG	BYE	NYJ	at NO	at TEN	NE
MIN	at CIN	at ARI	SEA	CLE	DET	at CAR	BYE	DAL	at BAL	at LAC	GB	at SF	at DET	PIT	at CHI	LAR	at GB	CHI
NE	MIA	at NYJ	NO	TB	at HOU	DAL	NYJ	at LAC	at CAR	CLE	at ATL	TEN	at BUF	BYE	at IND	BUF	JAC	at MIA
NO	GB	at CAR	at NE	NYG	at WFT	BYE	at SEA	TB	ATL	at TEN	at PHI	BUF	DAL	at NYJ	at TB	MIA	CAR	at ATL
NYG	DEN	at WFT	ATL	at NO	at DAL	LAR	CAR	at KC	LV	BYE	at TB	PHI	at MIA	at LAC	DAL	at PHI	at CHI	WFT
NYJ	at CAR	NE	at DEN	TEN	at ATL	BYE	at NE	CIN	at IND	BUF	MIA	at HOU	PHI	NO	at MIA	JAC	TB	at BUF
PHI	at ATL	SF	at DAL	KC	at CAR	TB	at LV	at DET	LAC	at DEN	NO	at NYG	at NYJ	BYE	WFT	NYG	at WFT	DAL
PIT	at BUF	LV	CIN	at GB	DEN	SEA	BYE	at CLE	CHI	DET	at LAC	at CIN	BAL	at MIN	TEN	at KC	CLE	at BAL
SEA	at IND	TEN	at MIN	at SF	LAR	at PIT	NO	JAC	BYE	at GB	ARI	at WFT	SF	at HOU	at LAR	CHI	DET	at ARI
SF	at DET	at PHI	GB	SEA	at ARI	BYE	IND	at CHI	ARI	LAR	at JAC	MIN	at SEA	at CIN	ATL	at TEN	HOU	at LAR
TB	DAL	ATL	at LAR	at NE	MIA	at PHI	CHI	at NO	BYE	at WFT	NYG	at IND	at ATL	BUF	NO	at CAR	at NYJ	CAR
TEN	ARI	at SEA	IND	at NYJ	at JAC	BUF	KC	at IND	at LAR	NO	HOU	at NE	BYE	JAC	at PIT	SF	MIA	at HOU
WFT	LAC	NYG	at BUF	at ATL	NO	KC	at GB	at DEN	BYE	TB	at CAR	SEA	at LV	DAL	at PHI	at DAL	PHI	at NYG

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